

HISTORY

Choose a local castle and find out some historical information. When was it first built? Who lived there? Were any battles fought over the castle? Does it have a ghost? Is there a dungeon?



DESIGN & TECHNOLOGY

Create a 3D model (using recycled materials where possible) of your own dragon. Let your imagination run wild!

You could alternatively make a collage of your imaginary dragon or castle.

ART/PHSCE



The coat of arms which appeared on flag and shields often had significant symbols which were important to the family. Think about what is important to you and design your own coat of arms using the template given. Use your favourite colours.

Squirrel Class – Autumn 1 Dungeons and Dragons



As part of our topic, we would like you to help your child to get involved at home.

The children can choose which order to complete the suggested activities in; they may even come up with some of their own ideas!

Children need to **complete 1 piece of homework per week** (except for a 3D model that can take up to 2 weeks to complete).

Creations/work are to be returned each **Thursday (12th, 19th, 26th September and 3rd, 10th and 17th October).** We cannot wait to see what you come up with and we will continue to display your work in class, for everybody to see.

Have fun!
Mrs Anderson and Mrs Wall

ENGLISH



Write a character sketch of a dragon, telling us what it looks like, whether or not it is friendly and describe where he lives.

Draw your dragon and label him.

MATHS



Dragon Top Trumps

Make 5 dragon cards and give them scores for flying speed, friendliness, intelligence, strength and temper (up to 100). We can collect them all together to make a class pack to play with 😊

GEOGRAPHY



Look at a local castle. Why do you think it was built there? Draw a map of where you would build a castle and explain why. Use a key to show what landmarks there are.

